

From Sparse Matching Based on Evolutionary Search to Dense Matching Based on Intrinsic curves: Preliminary Results

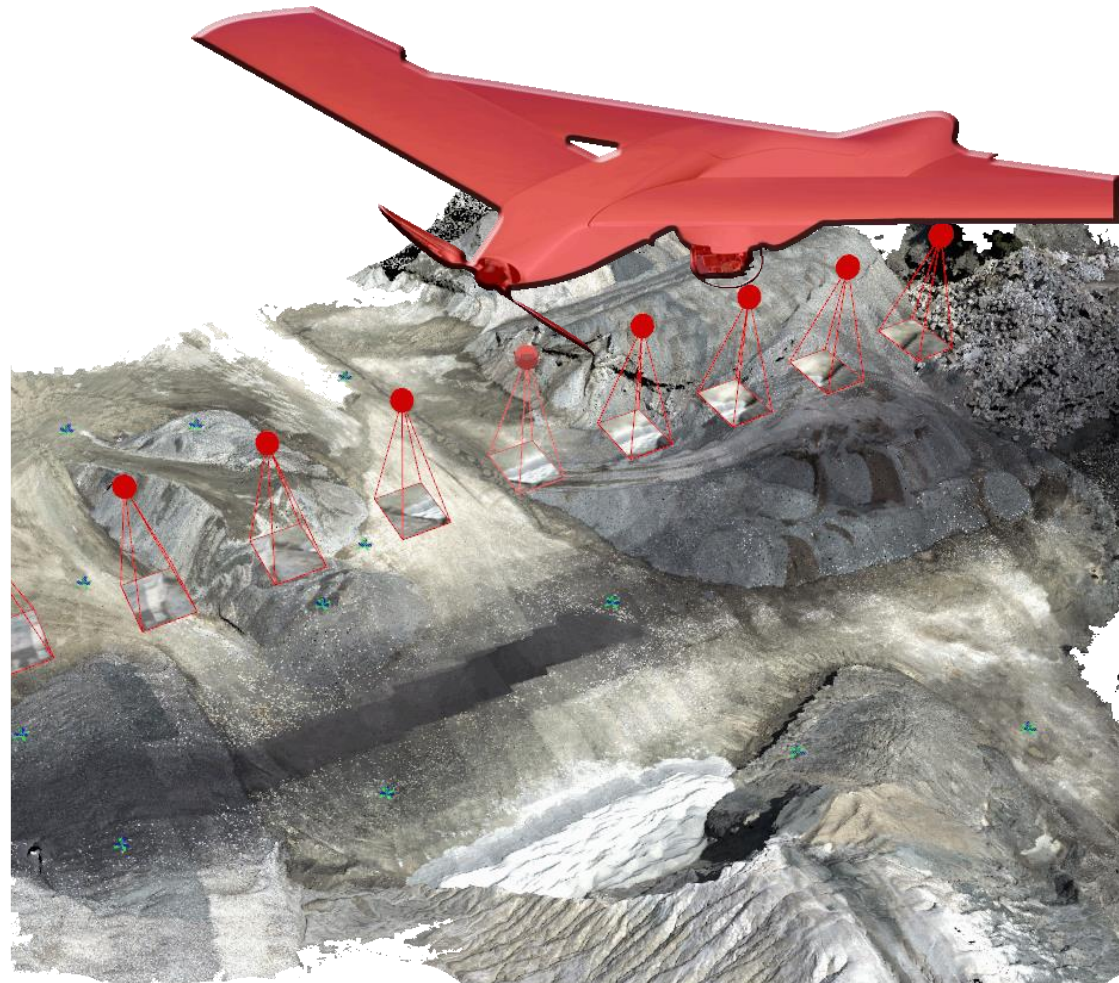
Speaker

Mozhdeh Shahbazi

Supervisors

Dr Gunho Sohn

Dr Jerome Theau



Outline

1 Objectives

2 Methodology

3 System Development

4 SfM Computation

Project Objectives

- ❑ **Develop a UAV-based high resolution imaging and mapping system**
- ❑ **Apply photogrammetric and computer vision techniques to generate precise 3D point clouds**
- ❑ **Applications:**
 - **3D modelling the environment of a gravel open-pit mine**

Methodology

1. System Development

I. Pre-flight

i. Integration

ii. Calibration

iii. Planning

II. Data Acquisition

2. Structure from Motion Computation

I. Sparse Matching and Motion Estimation

II. GCP Detection and Block Bundle Adjustment

III. Dense Matching and 3D Point Cloud Generation

System Development

❑ Equipment

- Platform
- Navigation sensor
- Imaging sensors

- Computer
- Terrestrial surveying instruments



System Development

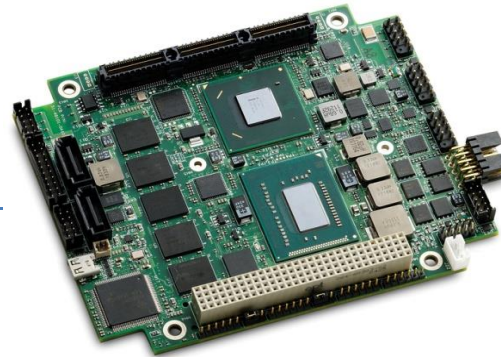
❑ System Integration



Camera controller

Time
Synchronization

INS controller

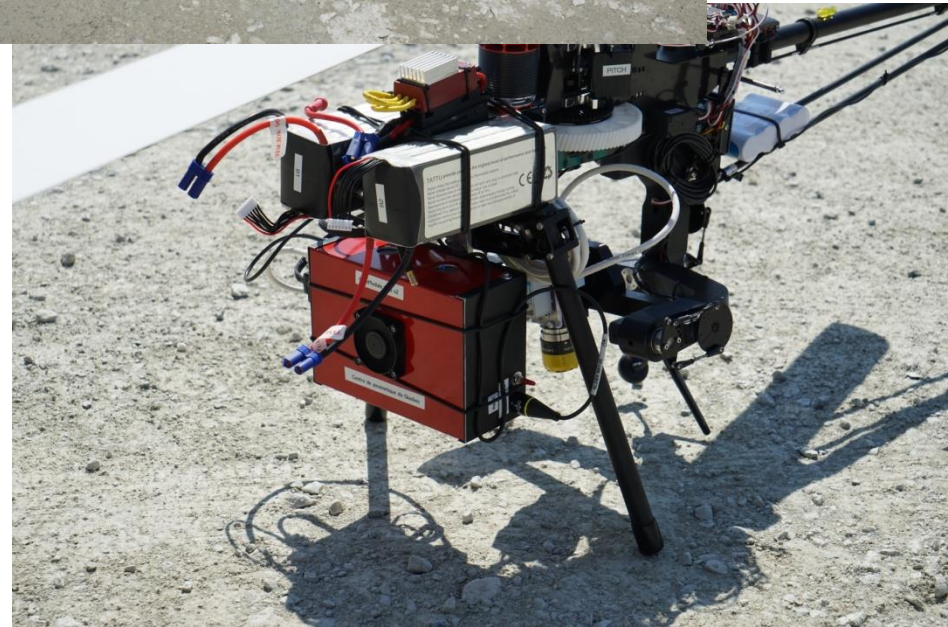
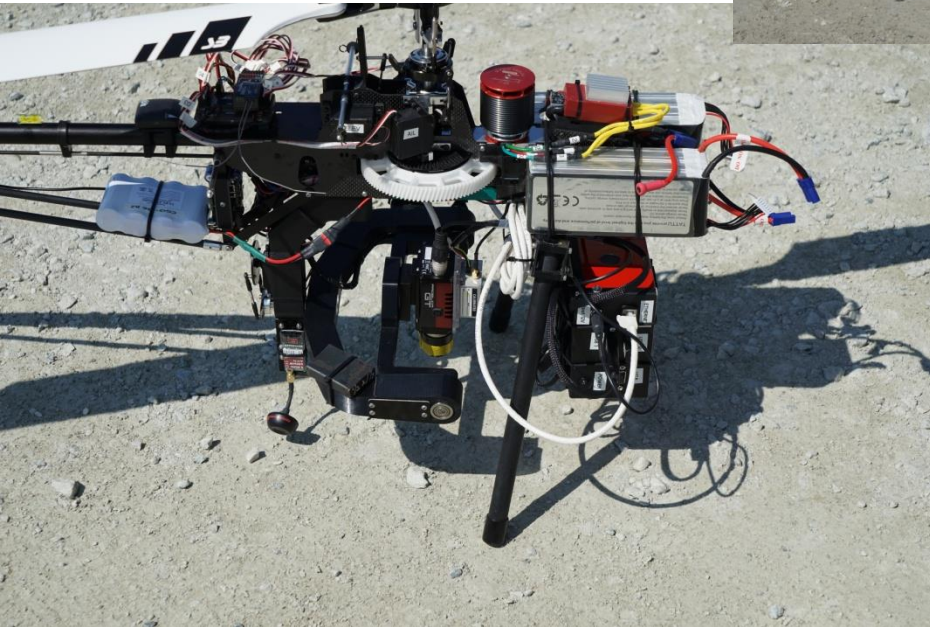
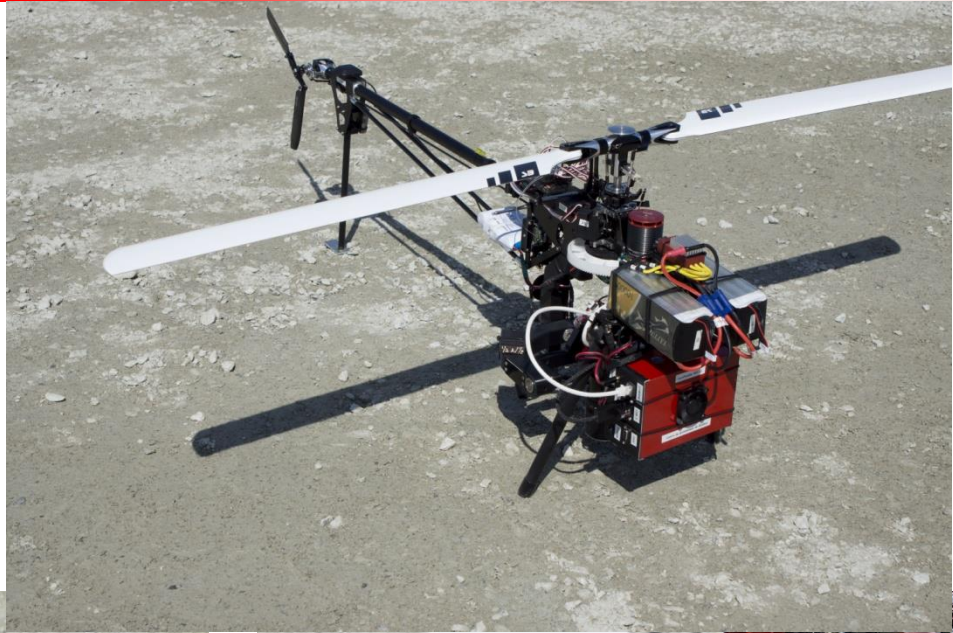


Two threads
joined

Time tags
Geo tags
Images
INS data

System Development

□ UAV system



System Development

❑ Camera calibration

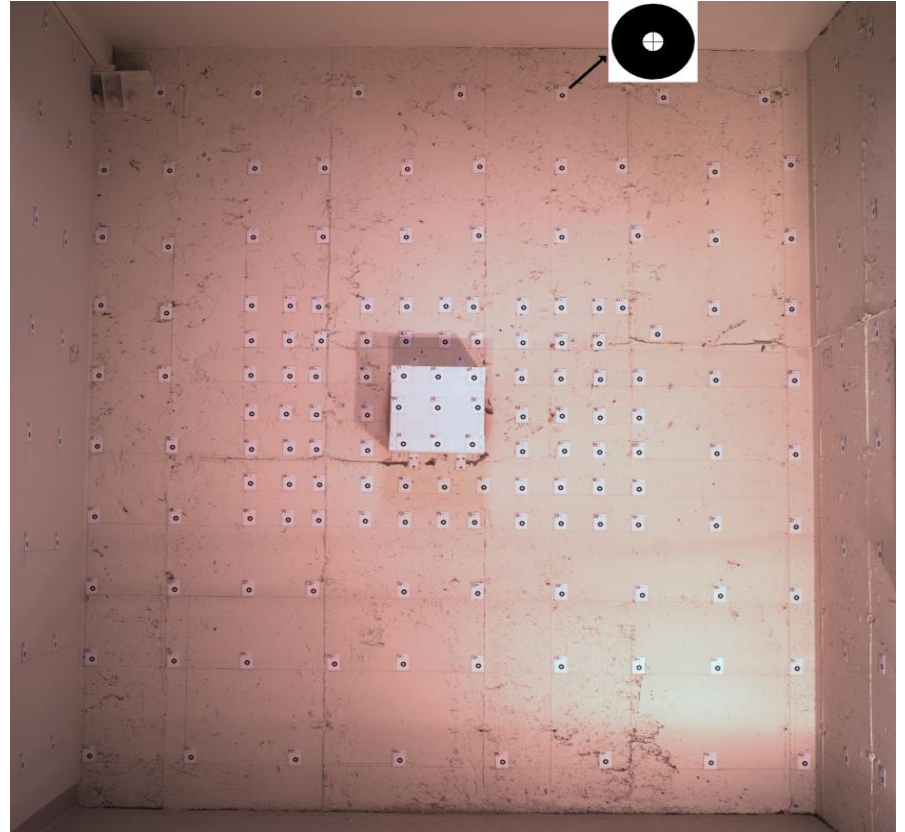
Principal point offsets

Radial and tangential lens distortions

Sensor distortions, scale and shear

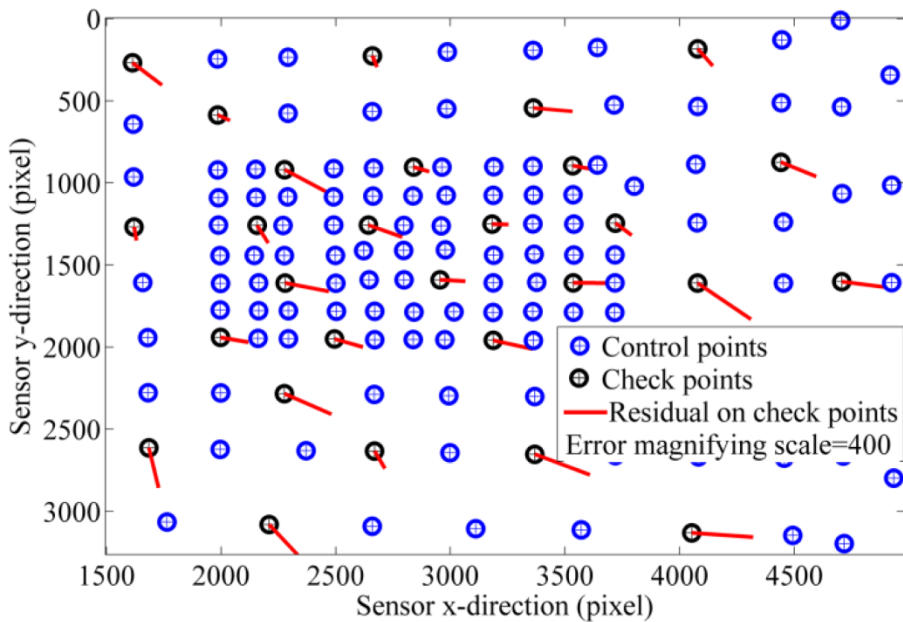
Focal length

➤ Testing the stability of the measurements by repeating the calibration and performing statistical tests

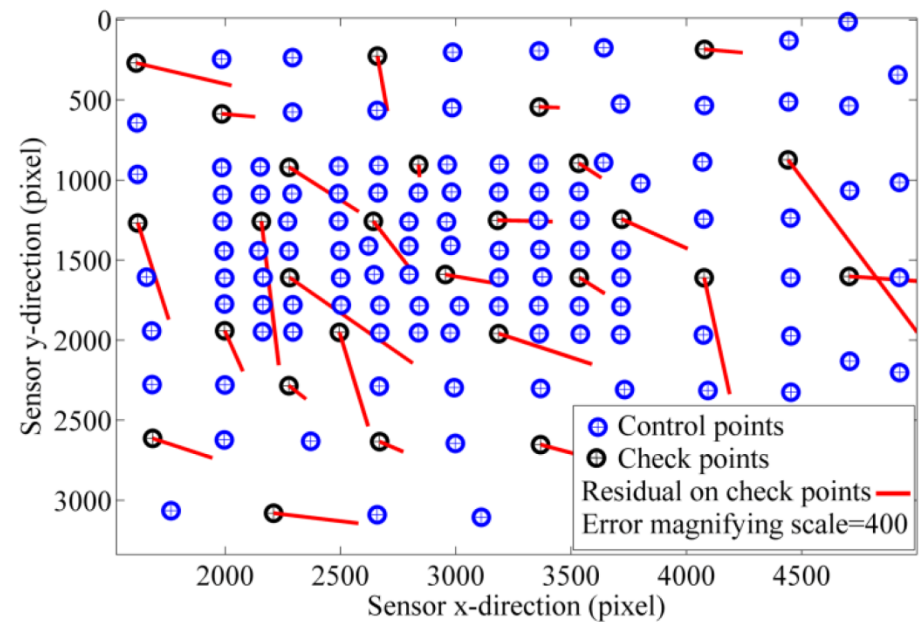


System Development

❑ Camera calibration



(a)

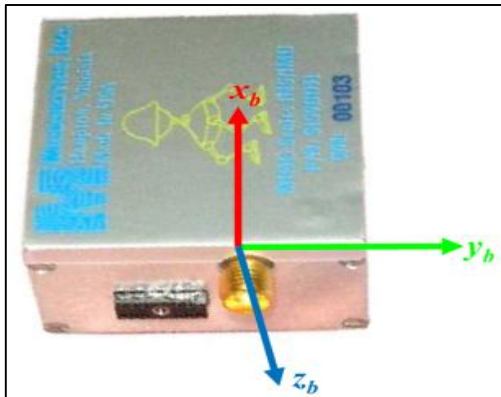
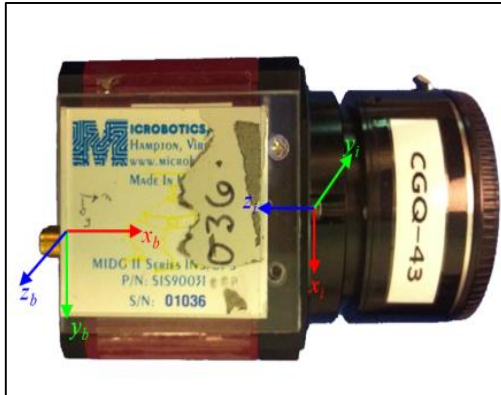


(b)

System Development

❑ Platform calibration

➤ Bore sight angles between imaging coordinate system and INS sensor-fixed system



System Development

Flight Planning

MAP

Open map file
E:\Thesis PhD\Test Field- gravel pit\DJL St

FLIGHT

Min-Max Speed m/s
Min-Max Alt. m
Time(hr-min)
Date (year-month-day)

CONTROL

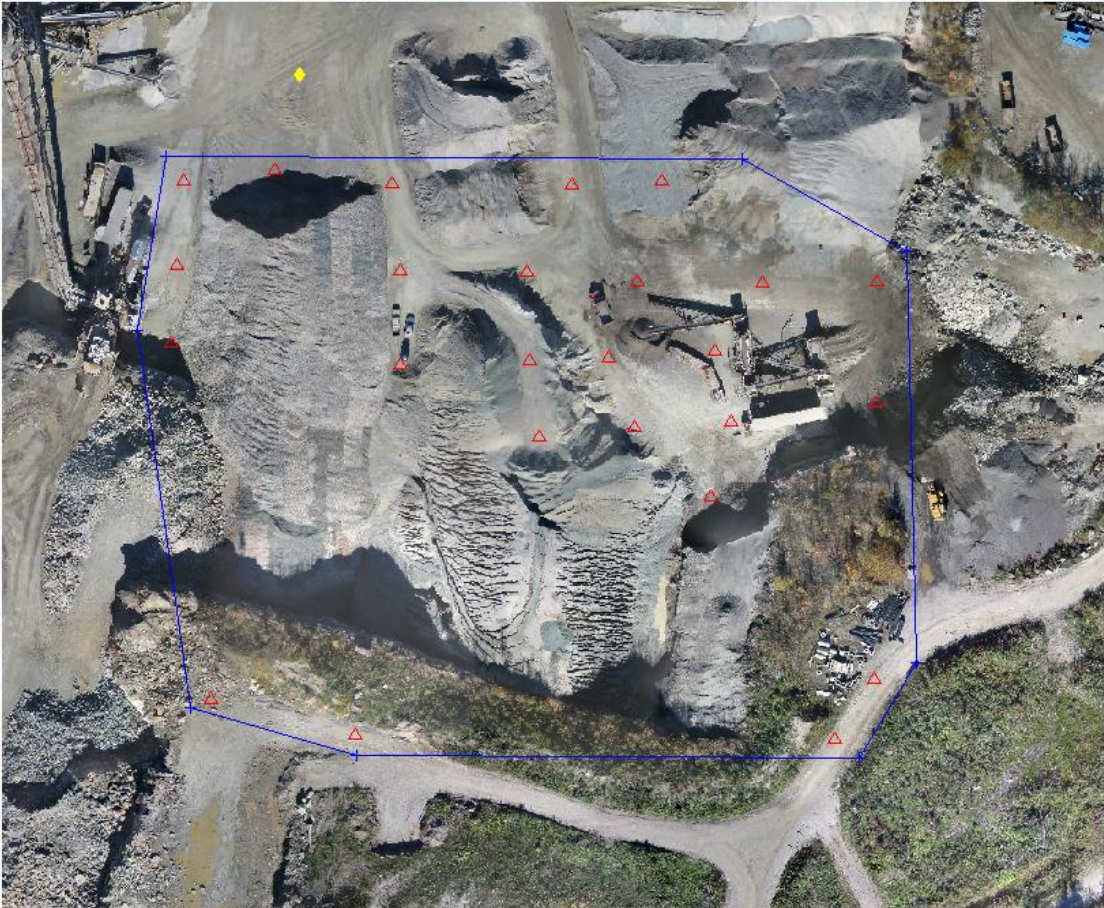
Do you have a GCP file?

E:\Thesis PhD\programs\Mozhde
SideLap %
OverLap %
Desired GSD cm

CAMERA

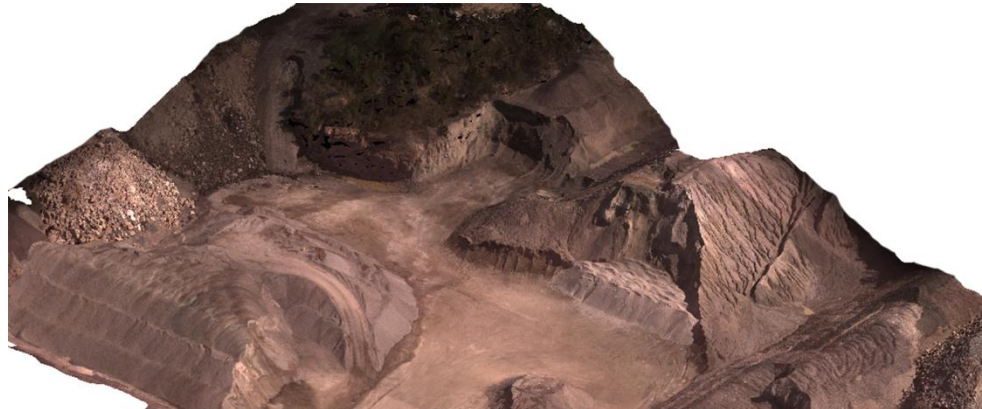
35 mm, 16Mpx, Allied
Array Size pixel
Focal Length mm
Pixel Size mm
Shutter Speed mse
☒ Continuous imaging?
Acq. Interval sec

DISPLAY

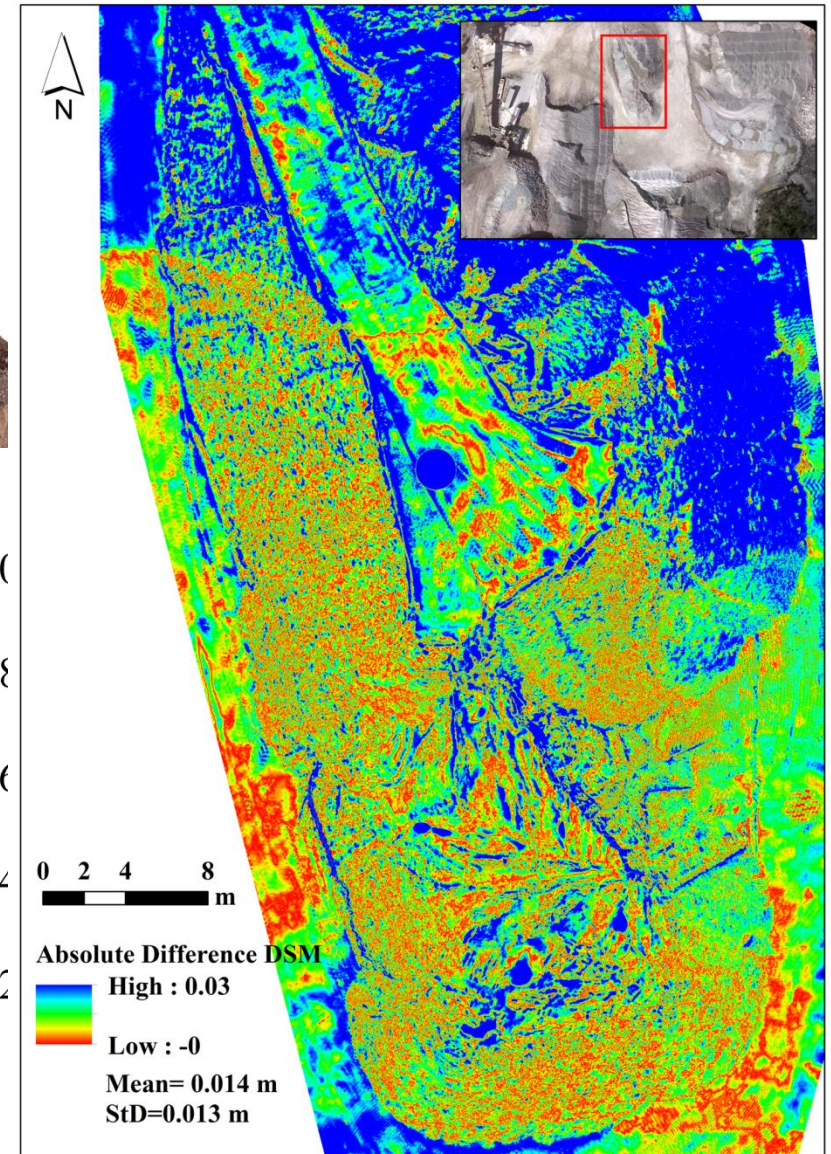
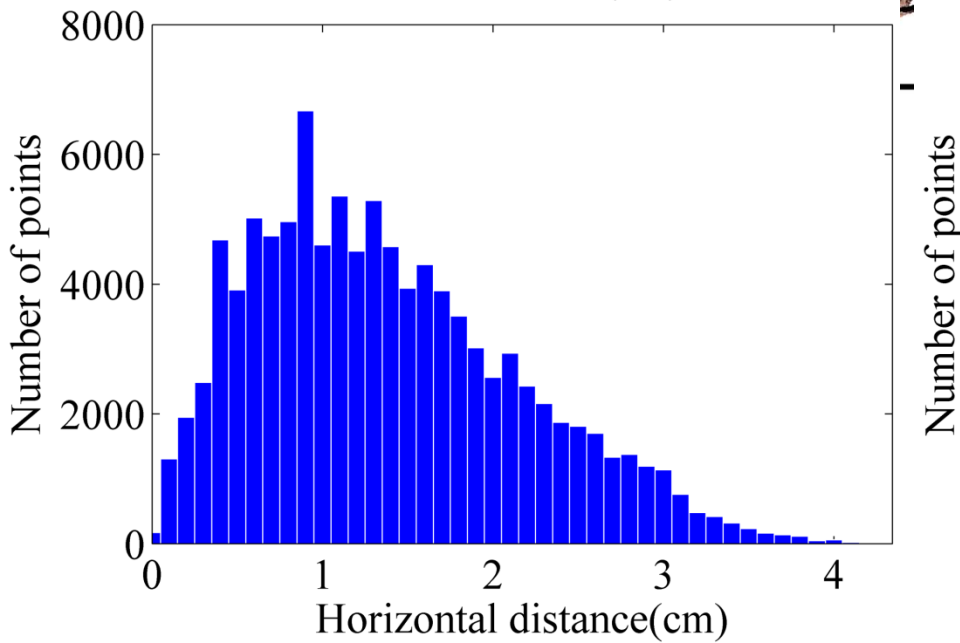


System Development

Quick assessment of data quality

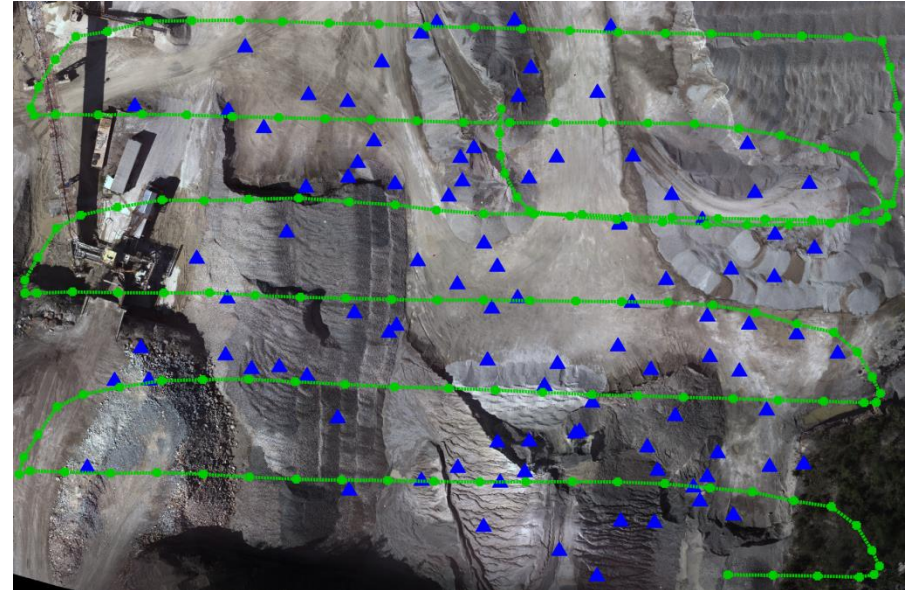


Mean: 1.381 (cm), StD: 0.7761 (cm)
RMS: 1.5841 (cm)



System Development

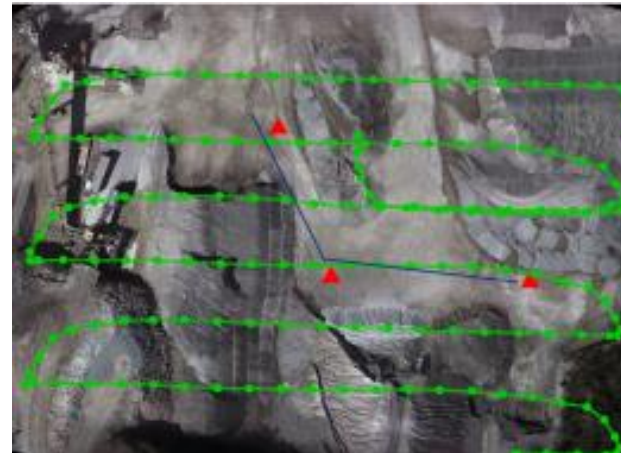
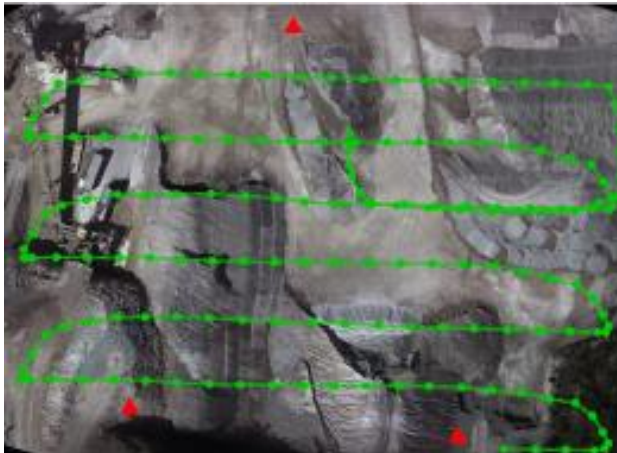
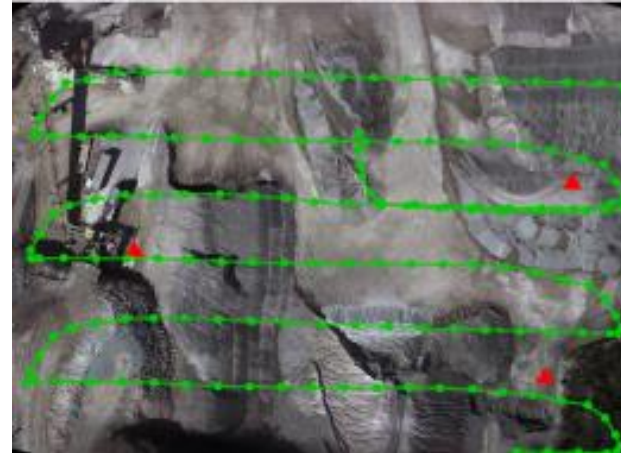
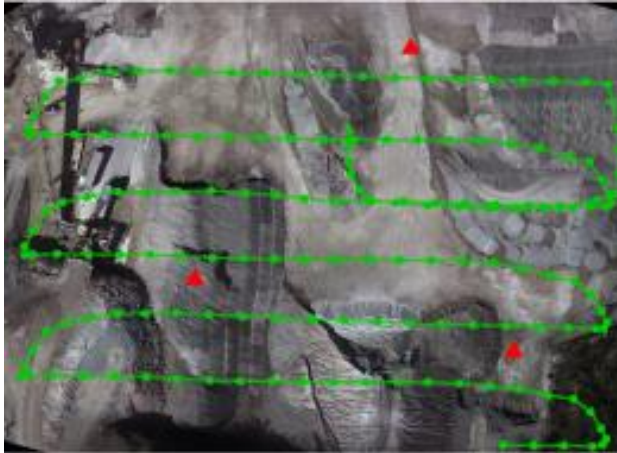
Quick assessment of data quality



Horizontal error (cm)			Vertical error (cm)		
Trimble R8	SXBlue	Garmin GLO	Trimble R8	SXBlue	Garmin GLO
RMS	RMS	RMS	RMS	RMS	RMS
0.4	61.9	180.7	1.7	15.5	413.0

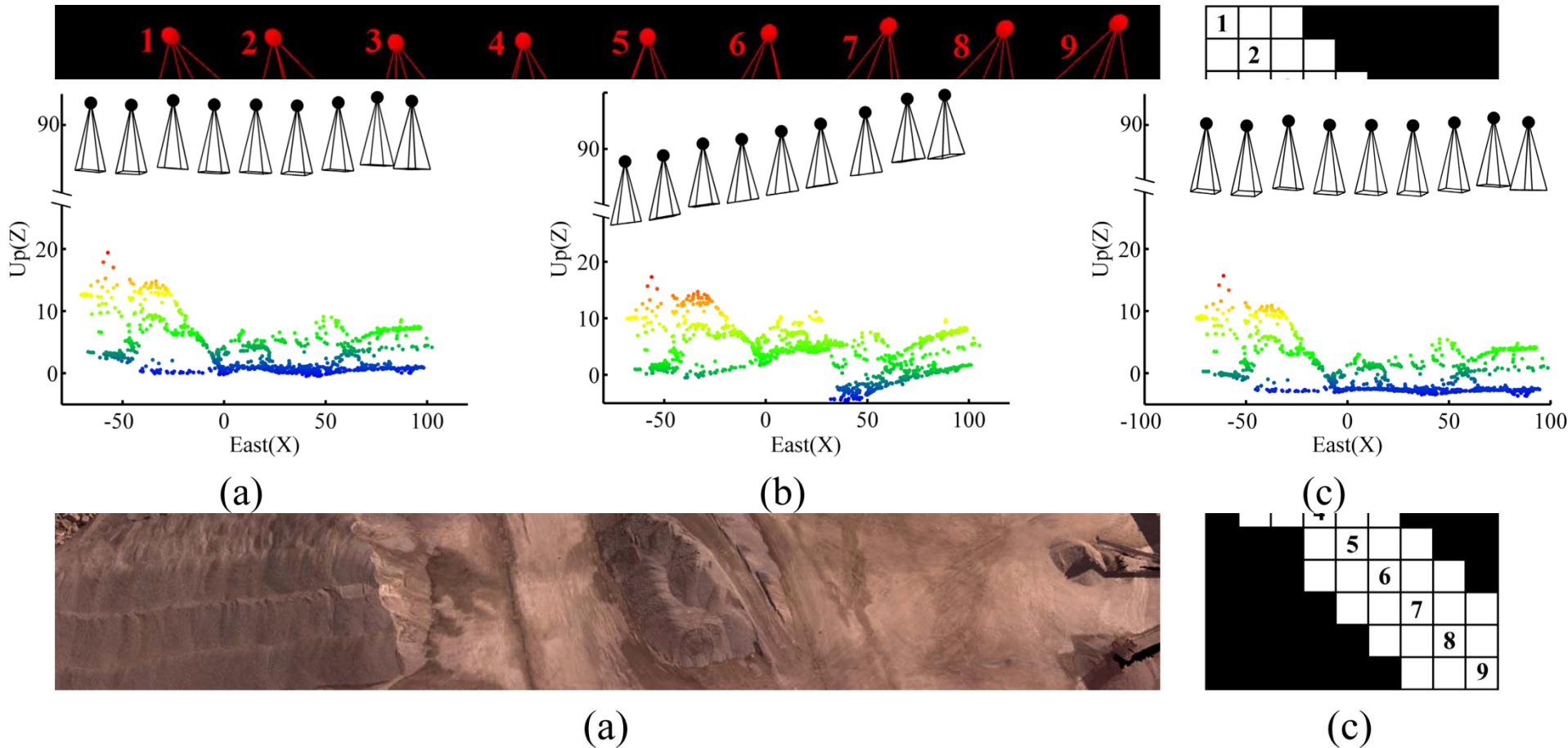
System Development

❑ Quick assessment- Minimum GCP numbers



System Development

Quick assessment- Overlap importance in absence of redundant GCPs



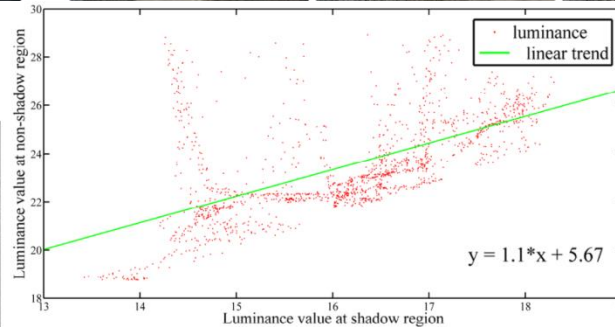
Structure from Motion Computation

❑ Photogrammetric processing

- Image pre-processing
- Camera network determination
- Stereo sparse matching and motion estimation
- Automatic detection of GCPs
- Block bundle adjustment
- Rectify the stereo pairs and perform the dense matching
- Triangulation and 3D point cloud generation

Structure from Motion Computation

Image pre-processing



Converting image from RGB to YCbCr and successive binary thresholding of the luminance image to detect candidate shadow regions [34]

Extending the region boundary with morphological operations and measuring average luminance values of shadow and non-shadow regions from a moving window

Determining the linear transformation between shadow luminance values and non-shadow luminance values

Recovering the candidate shadow region using the linear transformation



(e)

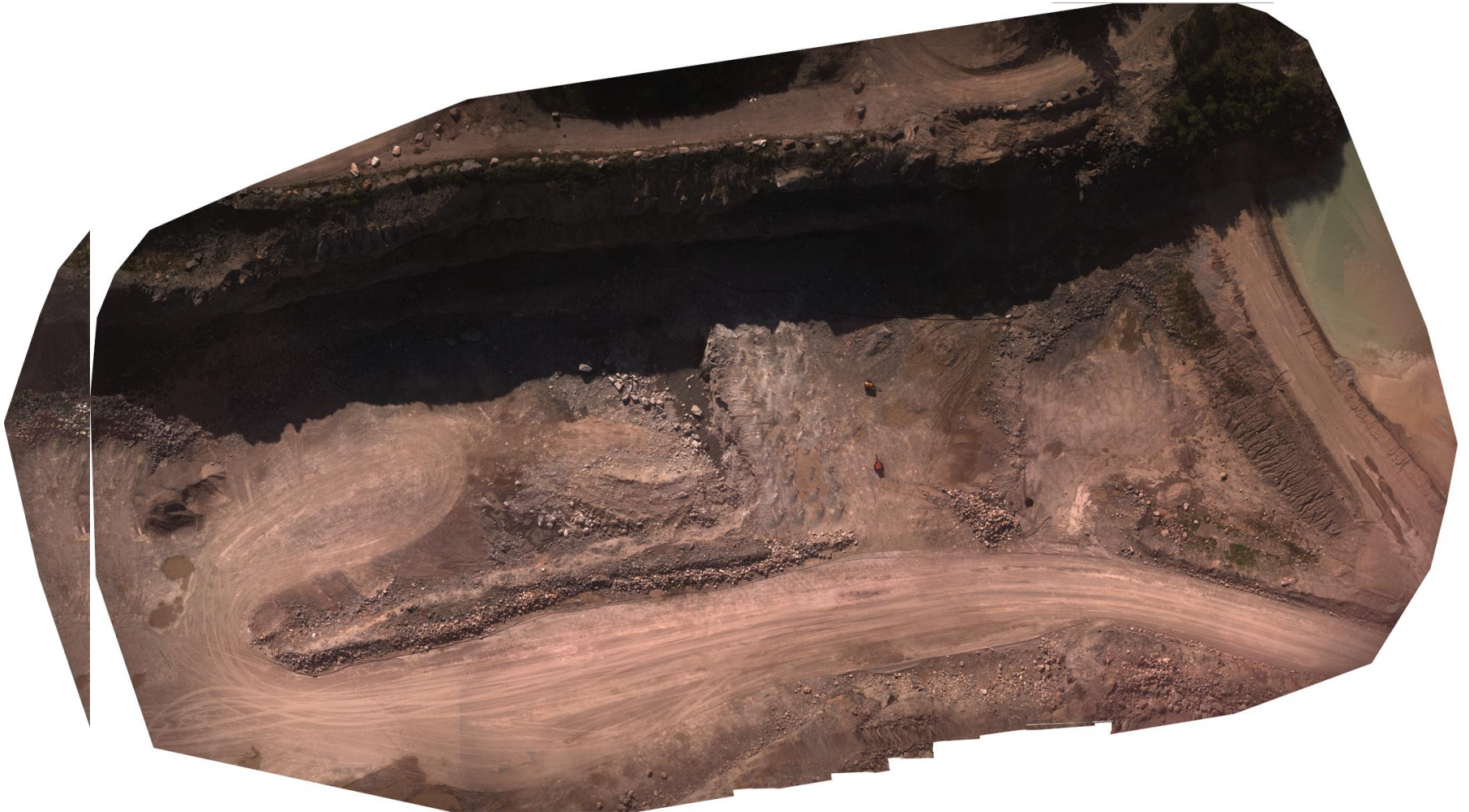


(f)

Structure from Motion Computation

□ Image pre-processing

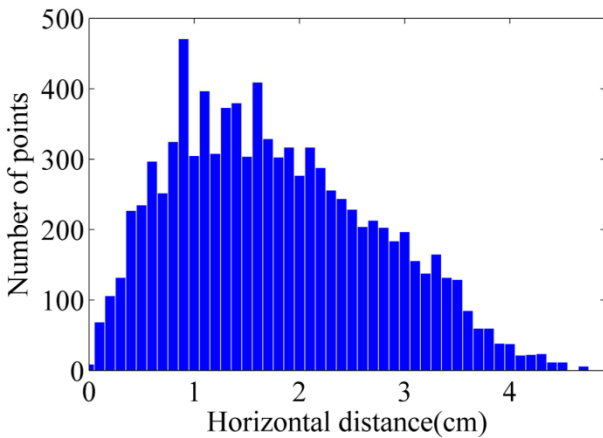
➤ Shadow removal



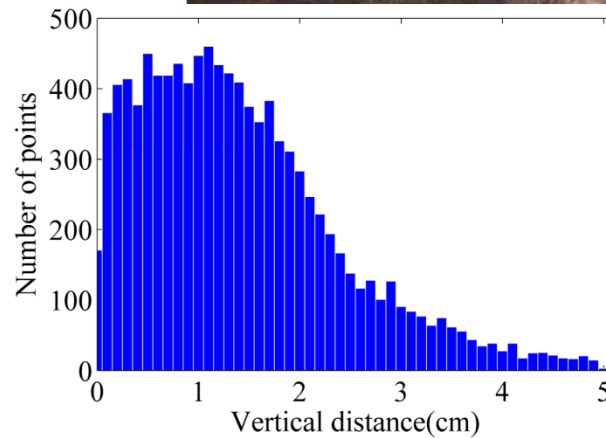
Structure from Motion Computation

Image pre-processing

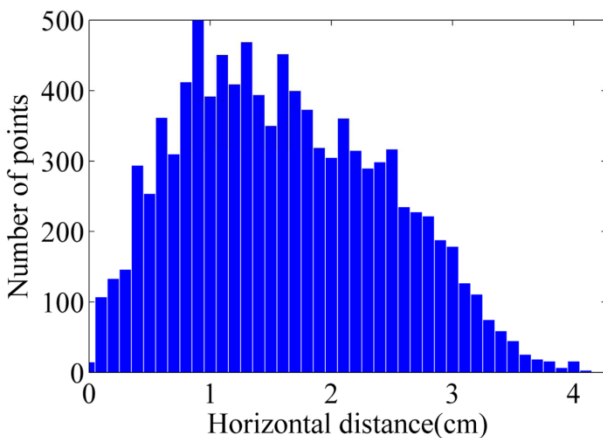
Shadow removal



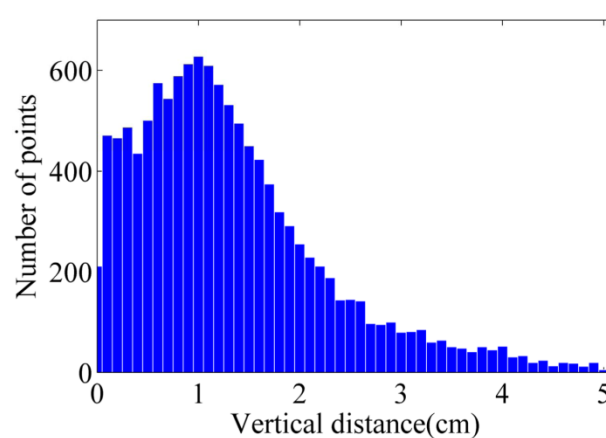
(a)



(b)



(c)



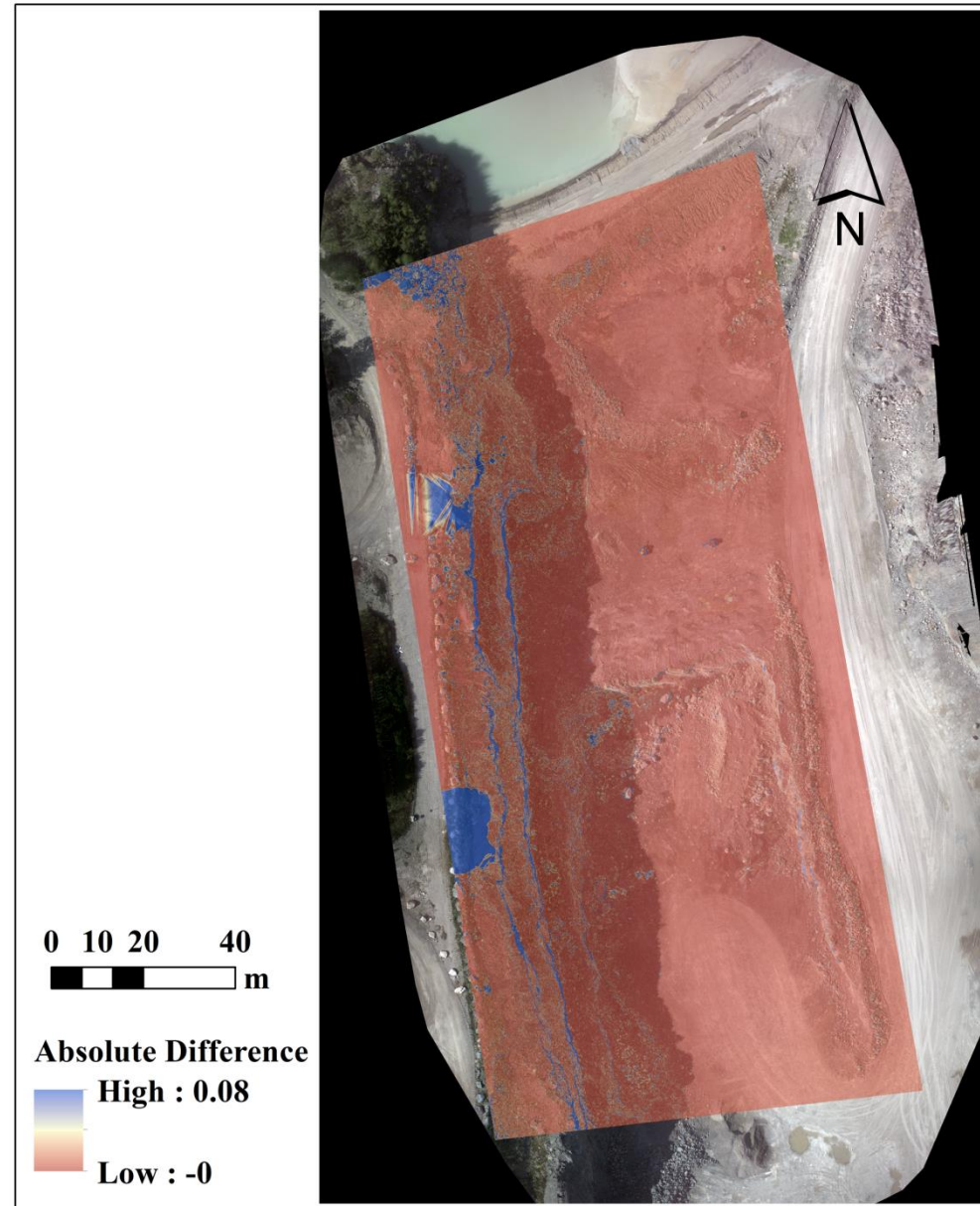
(d)



Structure from Motion Computation

□ Image pre-processing

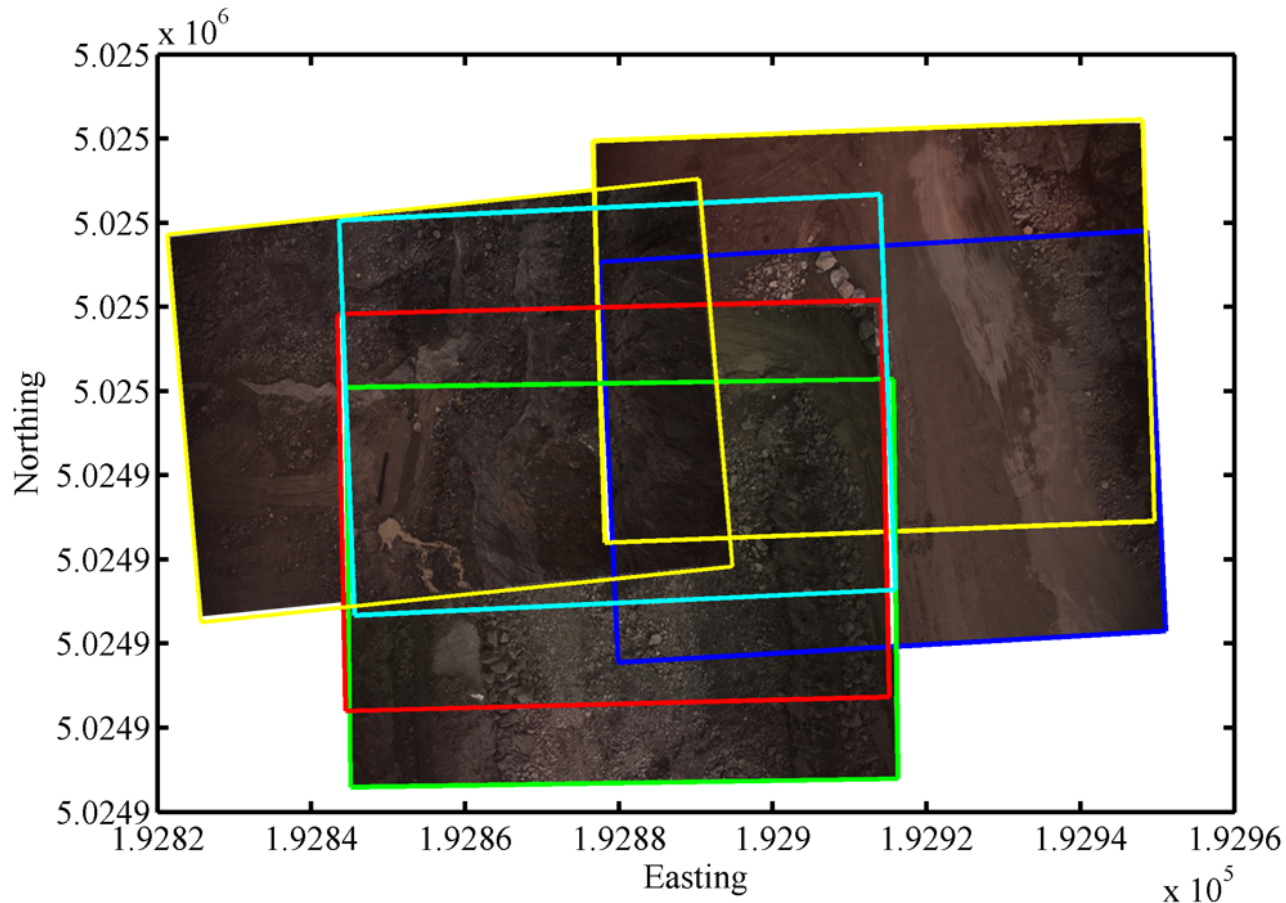
➤ Shadow removal



Structure from Motion Computation

❑ Camera network (connectivity model) determination

➤ Using the approximate FoV of cameras



Structure from Motion Computation

❑ Stereo sparse matching and motion estimation

Input

Putative correspondences

Output

Estimated epipolar geometry (fundamental matrix) and the entire set of inlier matches

a) **Genetic Algorithm**

- Input: The label-set of matches, based on their position
- Output: Optimal motion model estimated from the inlier-set of minimum cardinality (More than the essential minimum) as the elite solution of GA that minimizes the objective function (based on the ordered residuals and not the support size)

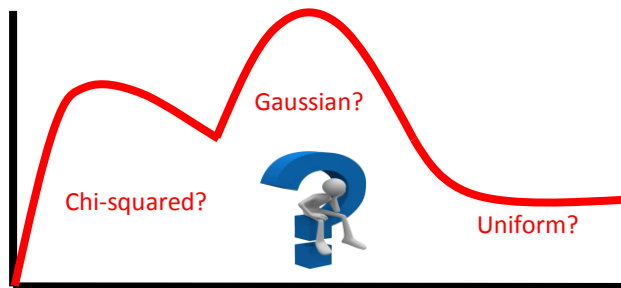
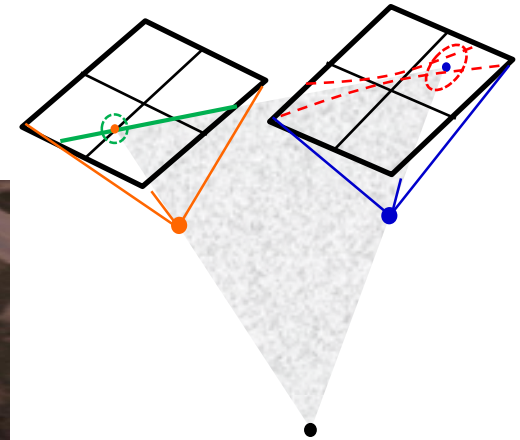
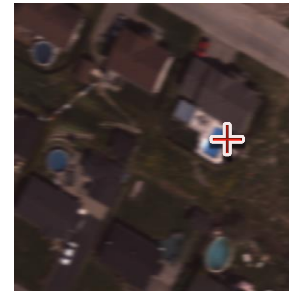
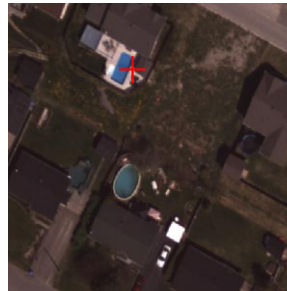
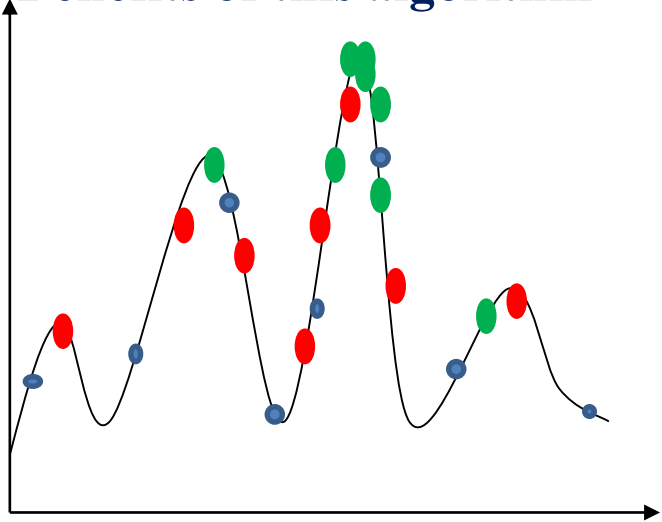
b) Estimate the uncertainty of the motion model

d) Use this information to threshold the residuals on other matches to determine the entire set of inliers

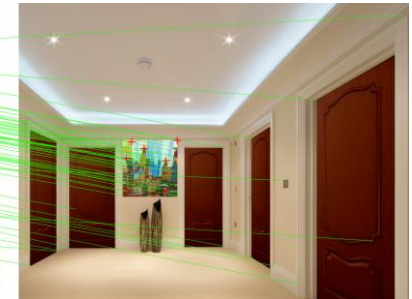
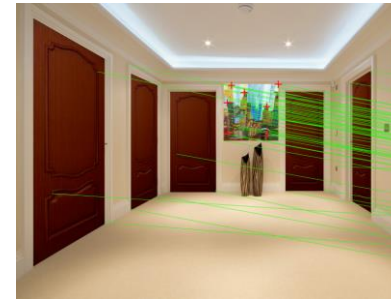
Structure from Motion Computation

❑ Stereo sparse matching and motion estimation

➤ Benefits of this algorithm



Matches residuals

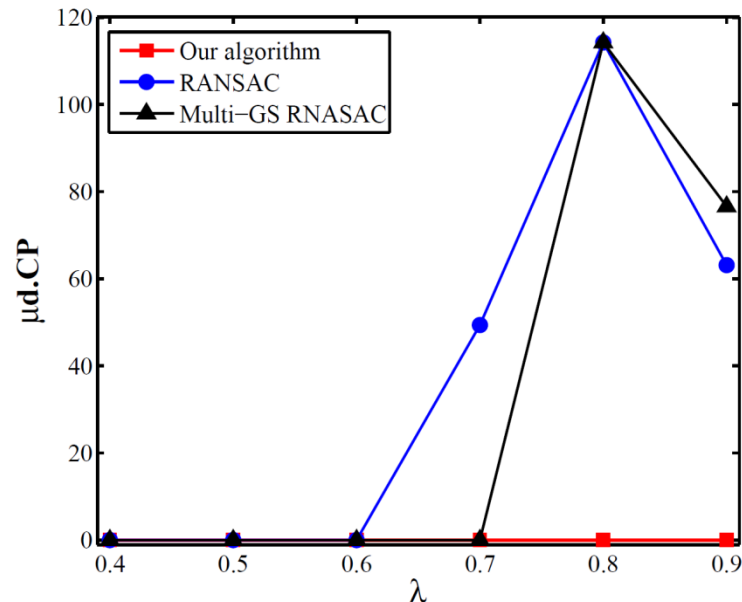
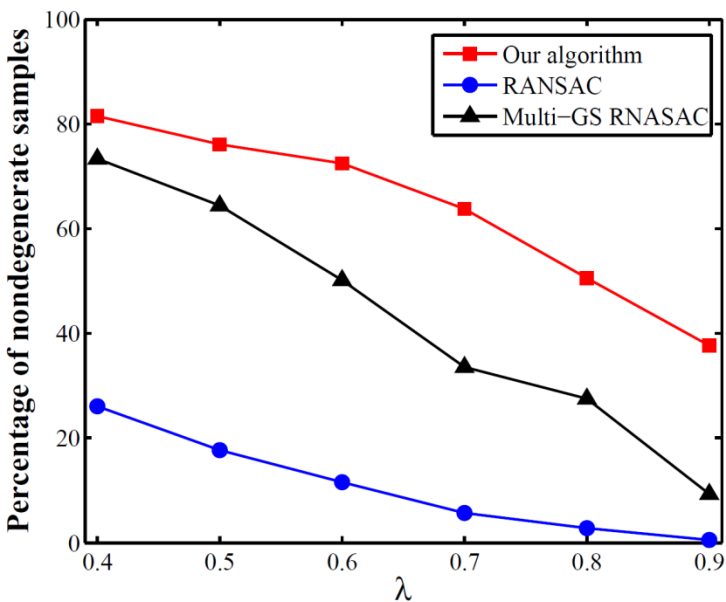
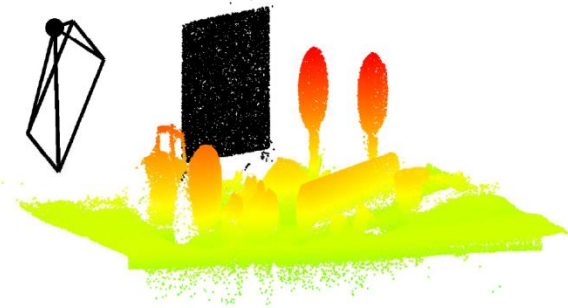


Structure from Motion Computation

❑ Stereo sparse matching and motion estimation



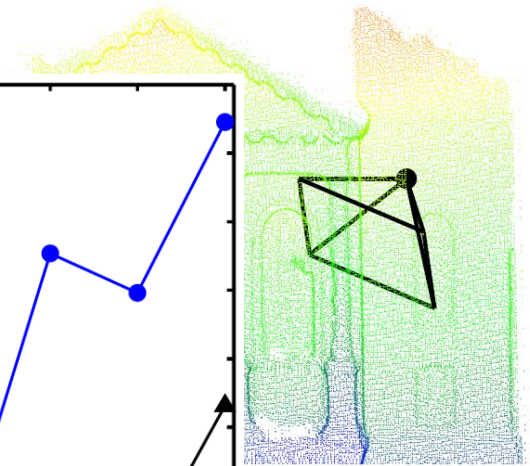
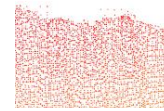
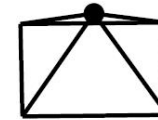
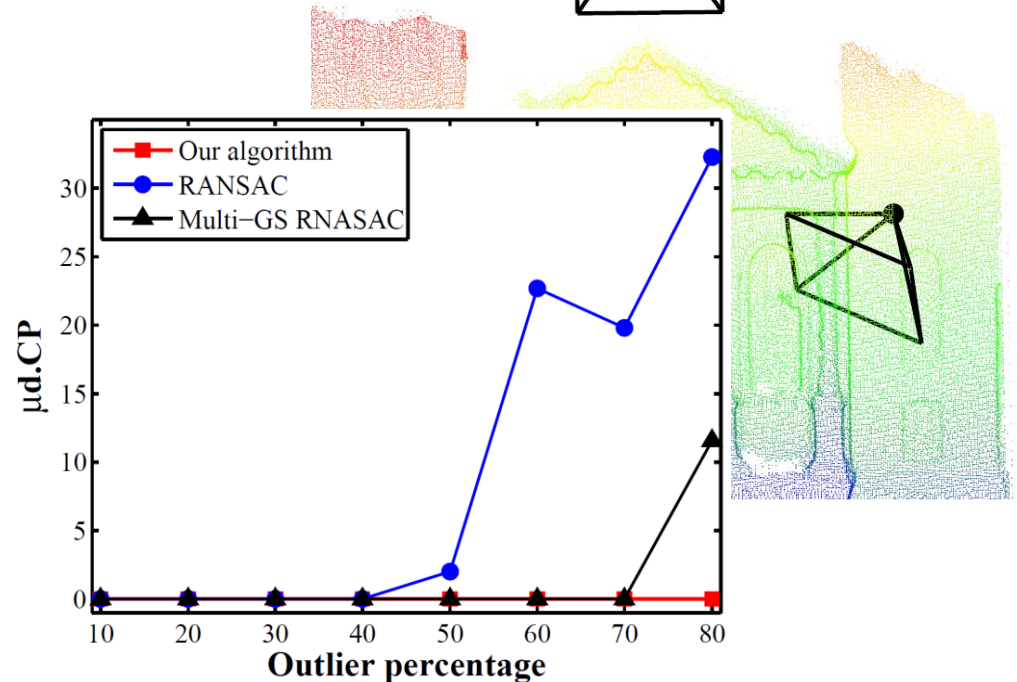
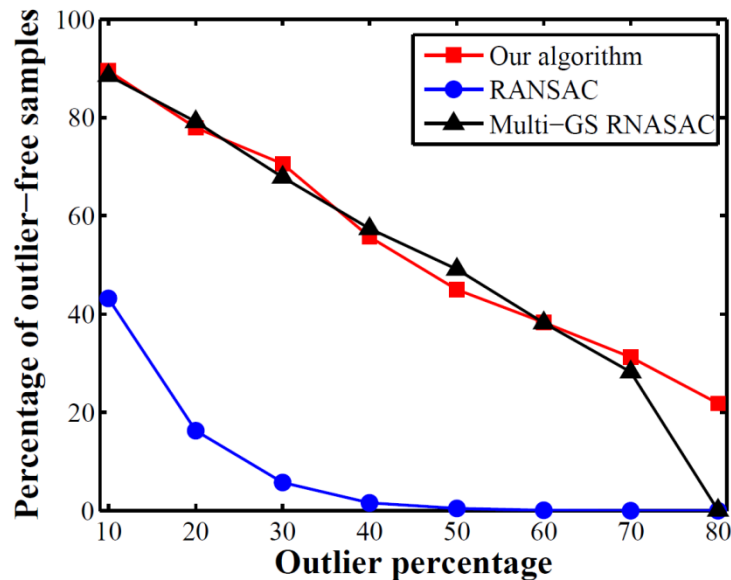
➤ Increasing points on the dominant plane, limited sampling budget of 1000 samples, outlier ratio of 40%



Structure from Motion Computation

❑ Stereo sparse matching and motion estimation

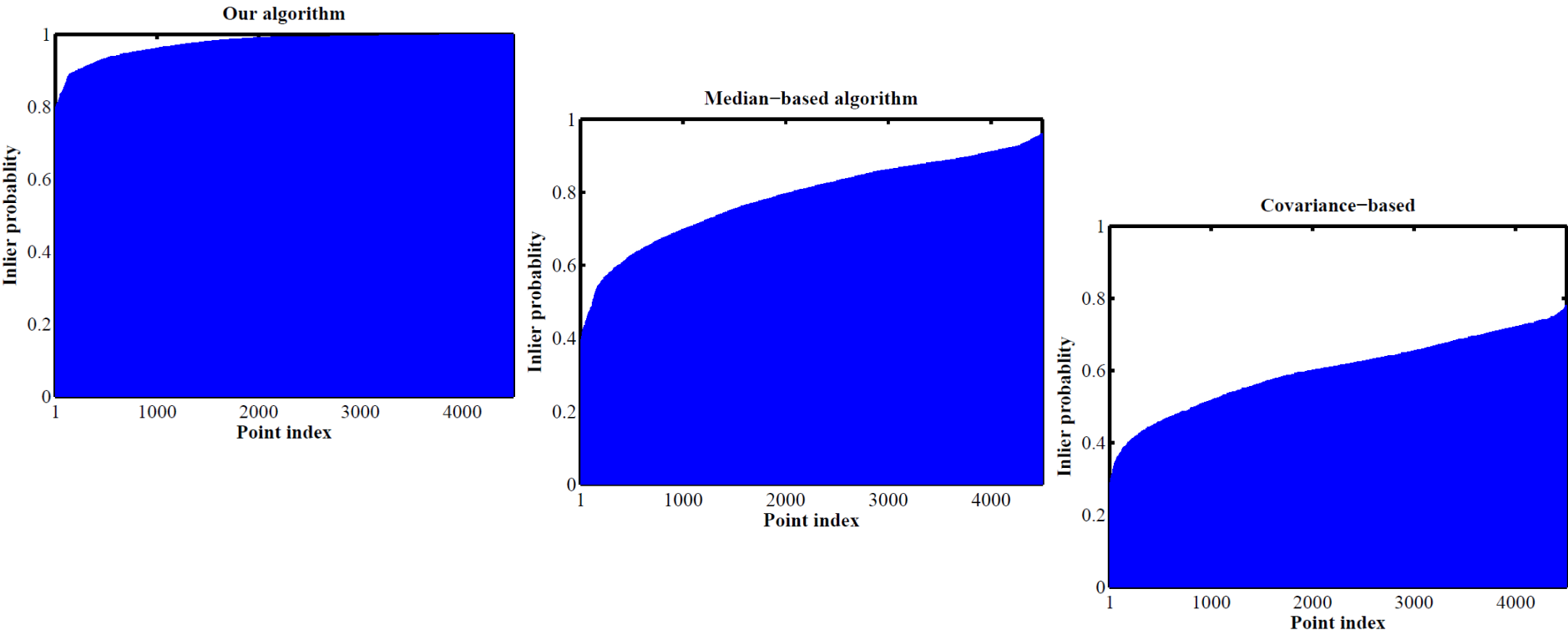
- Increasing outlier ratio, limited sampling budget of 1000 and 5000 samples for less than 50% and more than 50% outliers



Structure from Motion Computation

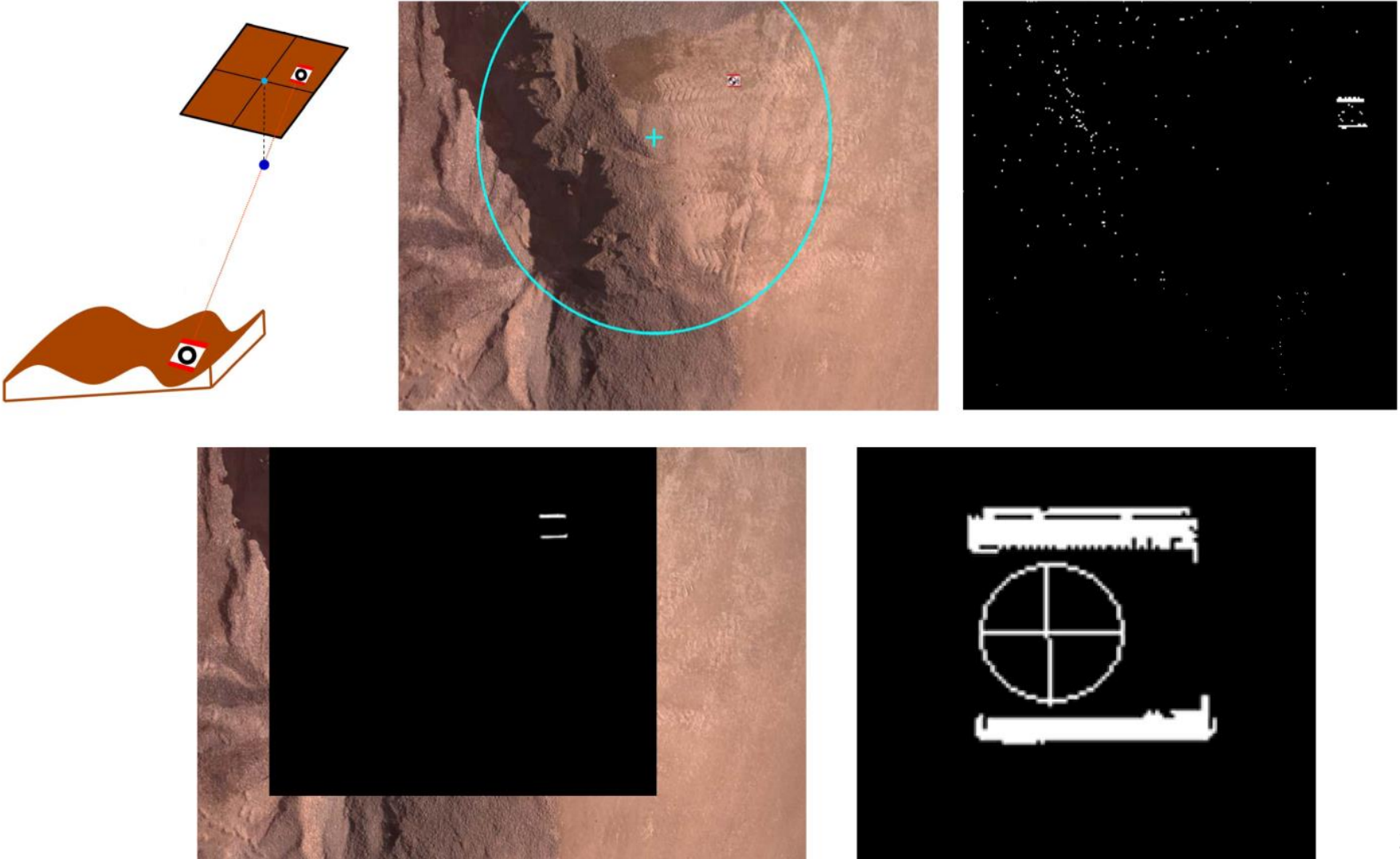
❑ Stereo sparse matching and motion estimation

➤ No outliers, drawing the same samples, inlier classification



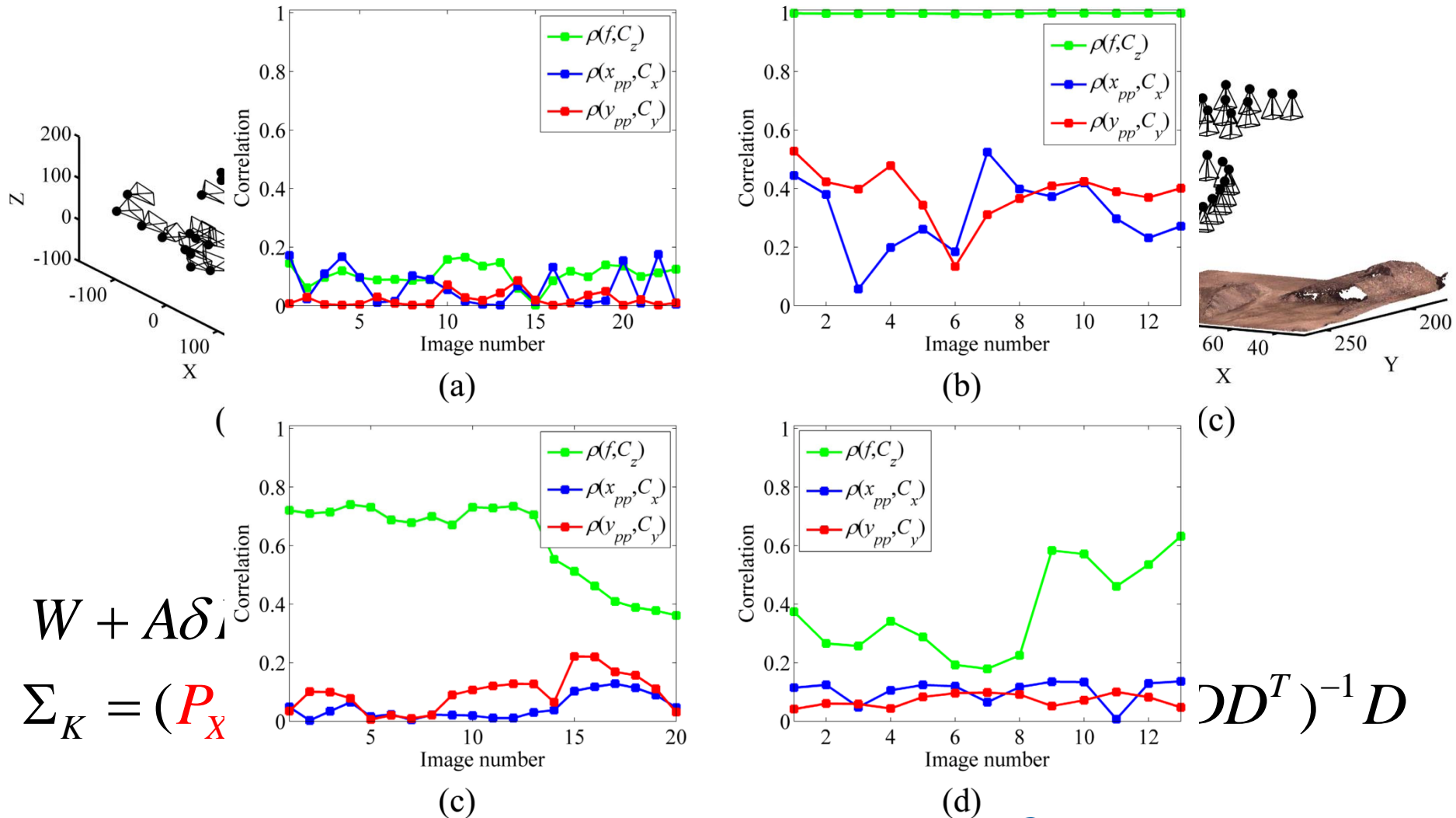
Structure from Motion Computation

❑ GCP detection and Block Bundle Adjustment



Structure from Motion Computation

□ GCP detection and Block Bundle Adjustment



$$W + A\delta$$

$$\Sigma_K = (P_x$$

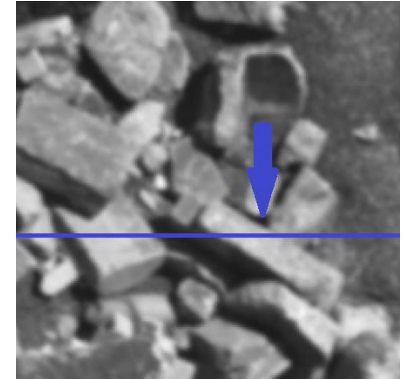
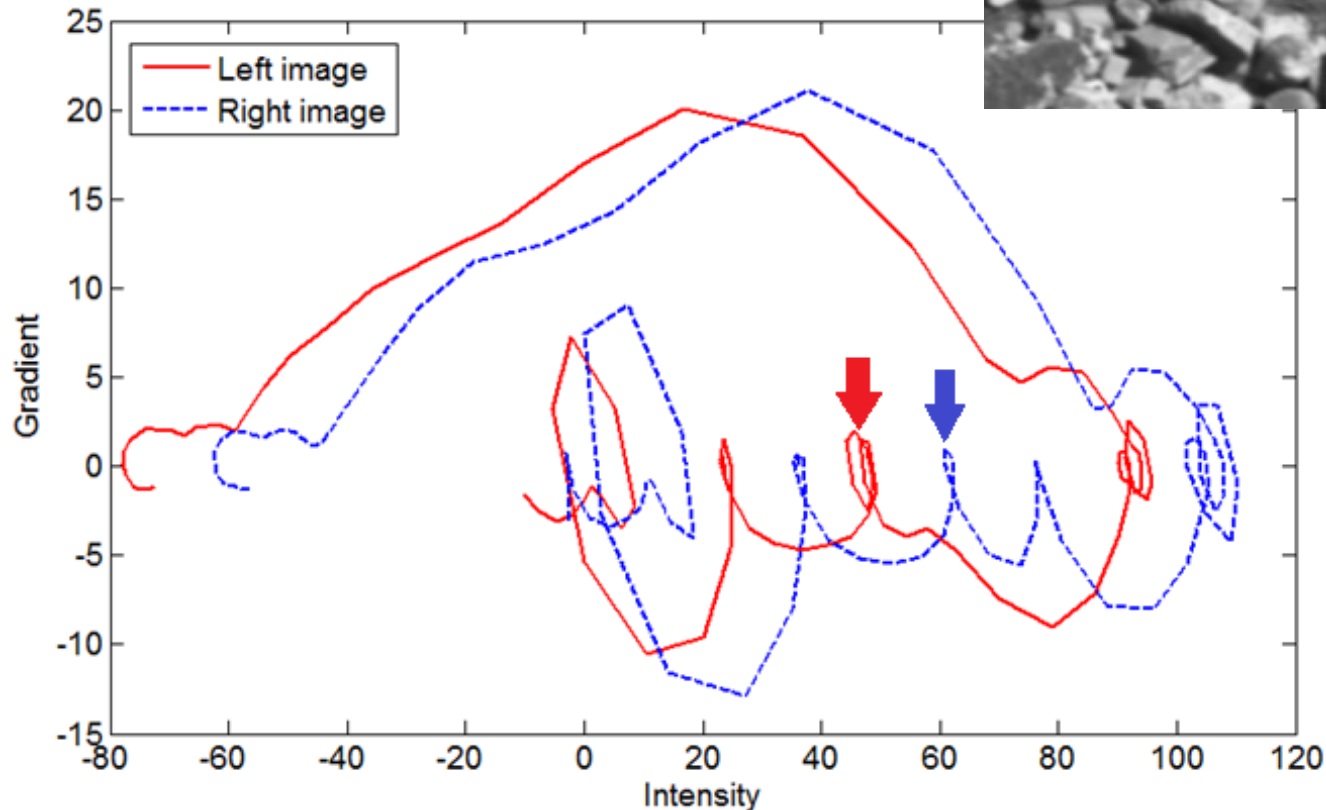
$$D^T)^{-1} D$$

Structure from Motion Computation

❑ Dense Matching and 3D Point Cloud Generation

➤ Based on the concept of intrinsic curves

➤ Multidimensional representation of a signal, e.g. $C^l = l'(l)$



Structure from Motion Computation

❑ Dense Matching and 3D Point Cloud Generation

- Intrinsic curves are invariant to affine mapping
- If the transformation between the left and right scan-lines was only an affine geometric one, then the two intrinsic curves would coincide at matching points!

$$x_i^r \leftrightarrow x_i^l \quad d_i = x_i^l - x_i^r$$

The right intrinsic curve can be predicted from the left intrinsic curve in a local neighbourhood of i

$$\begin{aligned} C_i^r &= r'(r_i) & r_i &= a_i \cdot l(x_i^l + d_i) + b_i & \tan \theta_i^l &= \frac{\Delta l'_i}{\Delta l_i} & \text{where: } \Delta l_i &= l_{i+1} - l_i \\ C_i^l &= l'(l_i) & r'_i &= a_i \cdot l'(x_i^l + d_i) & & & \Delta l'_i &= l'_{i+1} - l'_i \end{aligned}$$

$$\tan \theta_i^r = \frac{\Delta r'_i}{\Delta r_i} = \frac{a_{i+1} \cdot l'(x_{i+1}^l + d_{i+1}) - a_i \cdot l'(x_i^l + d_i)}{a_{i+1} \cdot l(x_{i+1}^l + d_{i+1}) + b_{i+1} - (a_i \cdot l(x_i^l + d_i) + b_i)} \cong \frac{a_i \cdot \Delta l'_i}{a_i \cdot \Delta l_i}$$

Structure from Motion Computation

❑ Dense Matching and 3D Point Cloud Generation

➤ Hypothesis generation: search disparity values

$$\left| \tan \theta_j^r - \tan \theta_i^l \right| \leq T \xrightarrow{\text{hypothesis}} (x_i^l \leftrightarrow x_j^r)$$

➤ Potential matching pairs form a graph, connected if obey the ordering condition

➤ Weights of the edges= Matching quality

➤ The same cost function as SGM

➤ The objective is to go through the scan-lines from the first matching pair to the last matching pair while maximizing the overall quality of matching = finding the longest path

➤ The matching pairs on this path are considered as the final, correct matches.

Structure from Motion Computation

❑ Dense Matching and 3D Point Cloud Generation

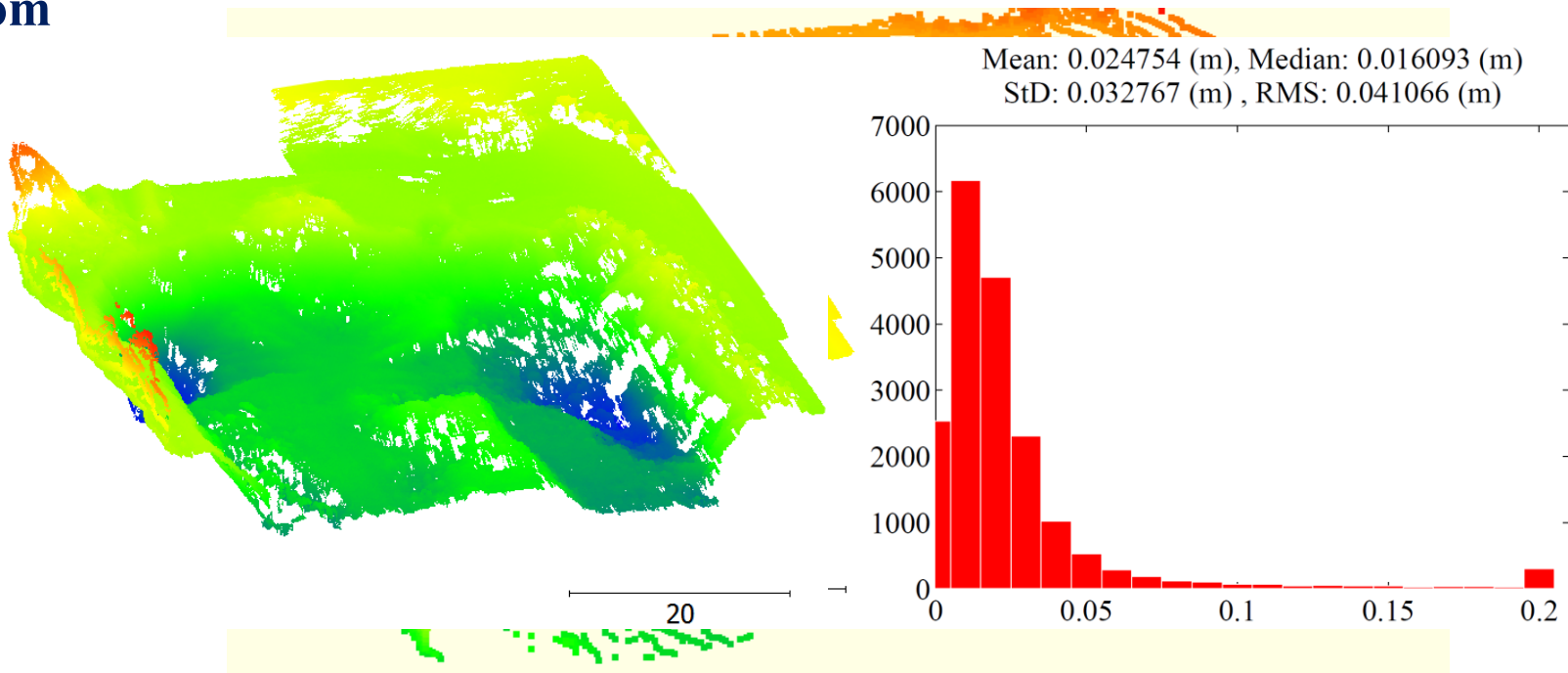
- Matching candidates are hypothesized based on the similarity in intrinsic curve space
- No assumptions / pre-calculations are required to put a limiting search range on disparity values
- Preventing occlusion, using the curvature specs of the curves*
- Adding regularization term in the space of curves, based on the fact the radial lines passing the matched points close to each other on the curve space intersect*
- Currently, graph-based path optimization is used where the graph is constructed considering ordering condition*
- Currently, no post-processing done on the PC*

Structure from Motion Computation

❑ Dense Matching and 3D Point Cloud Generation

➤ Comparing results of dense point clouds against the laser point cloud

from



Conclusions

- I. Potentials of UAV-photogrammetry to produce high resolution (less than 2 cm GSD) 3D point cloud with high accuracy (better than 2 cm)**
- II. Potentials of sparse matching based on evolutionary search to improve performance in terms of robustness against noise, outliers, degeneracy**
- III. Potentials of dense matching based on intrinsic curves to reduce computational efforts and handling occlusions**
- IV. Benchmark tests:**
 - I. IO**
 - II. DIM**

Thank you for your attention!

